

Utilizing Neural Networks in the Modern Era

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ABSTRACT

In this paper, McCulloch and Pitts are often credited with the first (1943) mechanistic interpretation of the neuron doctrine. It was not until the196O's, however, that neural networks emerged as a significant sub discipline with attempts at application to engineering problems. Frank Rosenblatt, a Cornell University psychologist, showed by mathematical analysis, digital computer simulation, and experiment, with special-purpose parallel analog systems that neural networks with variable weight connections could be trained to classify spatial patterns into prespecified categories. In his attempts to provide biologically plausible explanations of the function of the central nervous system, he investigated both relatively simple networks that were amenable to analysis and more complex networks whose behavior could be predicted only in terms of gross characteristics. He built up a sizable group of theoreticians, experimentalists, technologists, and, later, biologists. His work caught the imagination of the press and led to a wave of febrile activity that subsided at the end of that decade.

I. INTRODUCTION

The application of adaptive neural networks to pattern recognition, 30 years ago, caused considerable stir in the technical community.

A number of conferences were organized and some firms dedicated a significant share of their resources to the new technology. Now that neural networks constitute a well-established field of research, it is appropriate to look back and see just far we have come. This retrospective is traced from the point of view of an interested observer and is colored by the author's own experience as a graduate student (1960-1962) and postdoctoral research associate (1962-1963 and summer 1966) in the Cognitive Systems Research Program of Cornell University. The Cognitive Systems Research Program was established in 1959 by Dr. Frank Rosenblatt. His first widely circulated technical report, which defined *perceptron*, was issued in 1957 under the aegis of the Cornell Aeronautical



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Laboratory [1]. As he himself ruefully admitted later, the term perceptron was a mistake: it suggested an automaton rather than the wide class of models of the central nervous system that he had intended. His main objective was to demonstrate analytically and experimentally that adaptive neural networks with a rich interconnectivity and synapse like nonlineanties could mimic many observed cognitive functions, and that the existence of such structures did not conflict with the available biological evidence. Rosenblatt's ideas were influenced by Bullock, Cahal, Clark and Farley, Culbertson, Eccles, Hayek, Kohler, Holland, Hubel and Wiesel, Lettvin and Maturana, McCulloch and Pitts, Milner, Penfield, Rashevsky, Rochester, Utley and, perhaps most, by Oliver Hebb [2]. In spite of his overriding concern with the mind brain problem, Rosenblatt was also interested in demonstrating the application of his networks to spatial pattern recognition and to discrete and continuous speech recognition. His group (which grew to about 20 persons, many of whom are still active in related fields) pro- Manuscript received September 24, 1990. Nets with over 20 000 connections were exercised. The 1959-vintage Mark I alphaperceptron is in the Smithsonian Institution. New storage elements were developed for Tobermory, a hybrid speech processor named after H. H. Monroe's (Saki) talking cat. A 1963 bibliography on perceptrons listed 98 publications [3-4]. Beginning in about 1964, Rosenblatt turned his attention to neurotransmitters and genetic coding. In addition to his professional interests, he was a skilled musician, an astronomer who built his own observatory, and a mountain climber. He died in a sailing accident in 1971 on his 43rd birthday.

II. PERCEPTRONS

Rosenblatt's neural models are networks of three types of signal processing units: *sensory* (input) units, *associative* units (now called

hidden layers), and response (output) units. The output of each node depends only on the sum of its input signals. The models are classified according to the topology and type (fixed or variable weight) of the interconnections, and the functional characteristics (linear, threshold, S-curve) of the nodes. The collection of all possible memory states, i.e., the configuration of values of the variable- weight connections, constitutes the phase space of the network. The coupling coefficients between all pairs of units are represented by a time-varying interaction matrix. A perceptron is then defined as a network of S, A, and R units whose interaction matrix depends only on the sequence of past activity states of the network In terms of network topology, Rosenblatt differentiated between series-coupled perceptrons (connections permitted only between successive layers of processing units), cross-coupled perceptrons (connections also between units in the same layer), and back-coupled perceptrons (with feedback paths). He justified the fixed, semi random layer of connections between S units and A units on the grounds of its well-established presence in biological visual and auditory systems. He also classified the rules governing the evolution of the interaction matrix through time. Monopolar reinforcement changes only the weights to units whose output was strictly positive; bipolar reinforcement is not restricted. In alphasystem reinforcement, the weights are changed by a constant value, while with the conservative gamma-system, the total increment is kept to zero. Proportional reinforcement systems were also investigated. Reinforcement could be triggered only by certain stimuli, certain responses, or, in error-correction mode, by a combination of both input and output. For series-coupled networks with binary inputs and a single layer of variable weights, Rosenblatt and his colleagues (particularly H. D. Block, Professor of Applied Mechanics and Mathematics at Cornell, who died in 1978) proved



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that if a dichotomy can be achieved with any set of weights, the error-correcting alpha-reinforcement procedure will produce some set of solution weights after a finite number of iterations. Dozens of different proofs of this *perceptron convergence theorem* have been published, but all of the bounds require knowledge of a solution vector. Nevertheless, the procedure remains the most efficient test for linear reparability. The many attempts that have been made to improve the rate of convergence by adjusting the order of presentation of input patterns and the size of the increments have not yielded any guaranteed improvement. Rosenblatt proved the existence of universal perceptrons: a network with one variable and one fixed layer of weights, with a large enough set of A units, can be trained for any dichotomy. He understood, however, that such machines have limited abilities to generalize to patterns similar to those in the training set. The fact that nontrivial topological properties are beyond the reach of single layer machines was conclusively demonstrated in 1967 by Marvin Minsky (Rosenblatt's former schoolmate) and Seymour Papen in a monograph that marked the end of the first halcyon era of neural networks [5]. The current expanded edition of this influential text contains an epilogue addressing some of the controversies that have surrounded neural networks from the very beginning. Minsky's own 1954 PhD. dissertation at Princeton University was titled "Neural Nets and the Brain Model Problem" and many contemporary students of artificial intelligence mistakenly credit him with the invention of perceptrons. Noting the accumulated experimental evidence that human performance on coherent patterns was far superior to performance on random patterns, Rosenblatt investigated configurations of connections that duplicated this phenomenon. He also showed that generalization over arbitrary groups of transformations, such as translation or rotation, not only can be wired in but also can be

learned by cross-coupled perceptrons from sequences of patterns with equivalent classes in temporal proximity [6]. He derived some equilibrium conditions for fully cross-coupled networks (now known as Hopfield nets). He analyzed back-coupled systems where the weights were changed depending on the activity of the nodes at consecutive time intervals but was not able to derive a workable reinforcement regime for series-coupled perceptrons with multiple layers of variable weights. Such regimes have since been devised, but there is still no guarantee that they will obtain a solution if one exists, in the sense that a single-layer system can. Beginning in 1963, Rosenblatt turned his attention to explaining how sequences of sensory experiences can be stored and recalled over periods comparable to a human lifetime. His goal was to model phenomena such as selective recall, retention of originally "unnoticed" events, transient and permanent forgetting, recovery from retrograde amnesia, and effects of localized lesions and electrical stimulation in aphasia, agnosia, and related disorders. His model consisted, in addition to the usual S units, cross-coupled A units, and R units, of a clocking system with reinforce able weights to the associative system. To recall a string of experiences starting with an arbitrary event, the associative network would induce the state corresponding to that event in the clocking network, which would then cycle through a sequence of states, each of which would trigger the corresponding event in the associative system. Recondite mathematical analysis indicated that with a number of units comparable to the estimated number of neurons in the brain, very long sequences could be accurately recalled [7-8]. However, no convincing simulation experiments were ever conducted.

III. SIMULATION AND HARDWARE



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An elaborate perceptron simulation program for IBM 7090/94 systems was developed [SI. The command language allowed specification of families of complex random or deterministic networks, the generation of elaborate stimulus (input pattern) sets, a variety of training and testing procedures, flexible output reports, and repetition of experiments for a range of parameters, signalpropagation delays, and exponential decay over time of the weights (forgetting). Simulations were limited only by the available computer memory (32K words). The simulator was used to optimize parameters in the application of neural networks to alphabetic character recognition; particle tracks in bubble-chamber photographs; phoneme, isolated word, and continuous speech recognition; verification; center-of-attention speaker and mechanisms for image processing.

From the very beginning, Rosenblatt insisted on parallel, analog implementations of his models for large-scale experiments. The Mark I perceptron, built at the Cornell Aeronautical Laboratory in 1958, had a retina of 20 x 20 photocells (S units), 512 stepping motors that controlled potentiometers (the weights of the A-R connections), and eight R units [9-12]. Replaceable plug boards, similar to those then used to "program" U0 devices, were used for the S-A connections; each S unit could be connected to up to 40 A units.

A number of faster analog storage devices were also investigated. In all of these devices the output current or voltage was proportional to their setting and could be summed in parallel using some impedance element [13-17]. The *memisror*, an electrochemical integrating device, was developed by Bernard Widrow at Stanford University for adaptive pattern recognition and control systems. *Thermostats, photo chromic devices, solions,* and *transpolarizers* were also considered. However, magnetic flux integration appeared most promising. A number of magnetic storage devices with stable and linear integrating characteristics, as well as new reinforcement procedures, were developed by Charles Rosen and his group at the Stanford Research Institute. Rosenblatt collaborated closely with this group (which included Ted Brain, George Forsen, Richard Duda, and Nils Nilsson), with other groups at Astropower (R. D. Joseph, P. M. Kelly, and S. S. Viglione) and Aeronutronics (J. K. Hawkins and C. J. Munsy), and with scientists and engineers in Germany and the Soviet Union. The four-layer Tobermory perceptron, designed and built at Cornell University between 1961 and 1967, had 45 S units, 1600 A1 units, 1000 A2 units, and 12 R units. Intended for speech recognition, the input section consisted of 45 band-pass filters attached to 80 difference detectors, with the output of each detector sampled at 20 time intervals [18-21]. Its 12 000 weights consisted of toroidal cores capable of storing over 100 different amplitudes. Each A2 unit could be connected to any of 20 AI units by means of a wallsized plug board. As has happened with so many other projects in the last three decades, by the time Tobermory was completed, the technology of commercial Von Neumann computers had advanced sufficiently to outperform the special-purpose parallel hardware.

In the mid- 1960's Rosenblatt's interest shifted to the biological basis of learning. He attempted to duplicate with maze-trained rats the reported transfer of learning in worms by means of homogenized brain extracts. He also supervised a number of Ph.D. students who investigated the role of DNA in memory.

IV. CONCLUSIONS

In this paper, Inspired partly by Rosenblatt's results (many of which were sensationalized by the media), large companies established groups dedicated to applying neural networks to practical problem domains. A number of small start-up companies also set their sights in that direction. There was considerable interest



from the military: the Cognitive Systems Research Program was generously funded by the Office of Naval Research. Expectations were high, and hyperbole on self-organizing systems, including those modeled on genetic evolution, abounded. A number of large hardware development projects were undertaken in the hope that the few remaining bugs in the learning mechanisms would be ironed out by the time they were completed. The author cannot help but view the recent buildup of enthusiasm with pleasure and some nostalgia, but also with trepidation that past excessive expectations will again be raised, and again disappointed. As Santayana reminds us, "Those who cannot remember te past are condemned to repeat it."

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